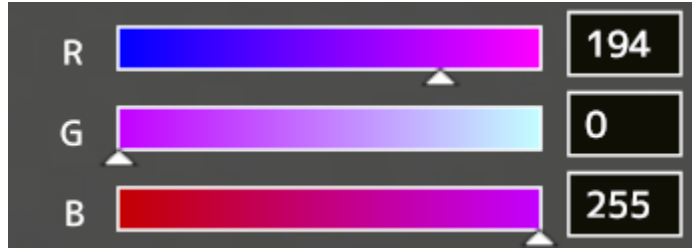


Main Color



Changes the fur's color

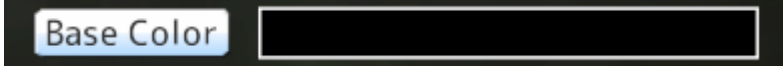


R: Increases or decreases strength of fur self shadows.
G: Increases or decreases metalness of fur's 'skin' (what's behind the fur).
B: Increases or decreases rim lighting strength for the fur.

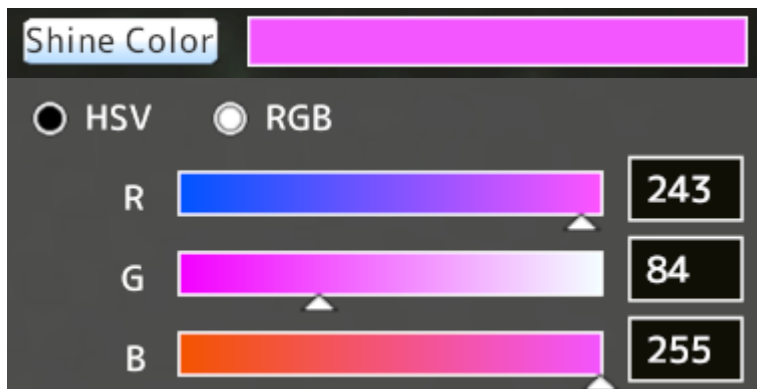


This just increases the metalness and smoothness of the fur.

Sub Color



Changes color of fur's 'skin'.



R: Increases or decreases fur length.
G: Increases or decreases fur density.
B: Increases or decreases fur fade.



Increases fur's skin's smoothness.